An overview of international copyright development and the concept of fair use

In a separate white paper we mentioned that one of the earliest developments in copyright law was the doctrine of Anne that was established in England to control the license to make copies. Before that time, the monarch had the ability to give (or sell) rights, and often did so.

The term patent comes from ‘letters patent’ (an official document granting a right or privilege) that a monarch or government created that gave the holder an absolute monopoly or right.

Like all law, copyright law was a purely national affair, and was developed to regulate internal markets. As a result, some nations chose to recognize copyright as existing from the moment of creation of a work (book, play, poem, picture, photograph and so on) whilst other introduced different tests – originality, proof that novelty was present, sweat of the brow in creation of the work, performance of the play or musical work – in order to prove that the work was worthy of copyright, or formal registration with a national authority (just as patents are registered today, although with lower tests by the registration authority).

Naturally, each country only recognized its own copyright authority and took no notice at all of any others. WS Gilbert and AS Sullivan, creators of the famous Savoy Operas, often had to perform their works in England to get the copyright there, and then race to the USA to then perform the work there or risk someone else getting the copyright, because the USA did not recognize performance in any other country as valid in the USA.

More than that, each nation chose to create and give different rights to copyright holders. So in some countries a work would remain in copyright until 50 years after the death of the last author, whilst in others it could be 85 years. And in some countries you could sell all the copyright rights in a work (a book can become a play, a musical, a film) whilst in others there were ‘inalienable rights’ that the author retained forever and could not be taken away by contract.

Not surprisingly, copyright rapidly became a matter of international trade as well as internal trade. To give you a feeling for how long copyright law has been in development internationally, perhaps the three major international copyright organizations and their start dates are:


The Universal Copyright Convention (USA, finalized in 1952 with subsequent revisions). The 1971 revision is at http://palimpsest.stanford.edu/bytopic/intprop/pariscnv.html.


The World Trade Organization identifies IPR as a critical issue for the modern world. But they are concentrating on science, medicine, computer programs, music and entertainment more than the
printed word. See their papers on TRIPS at their website:  
www.wto.org/english/tratop_e/trips_e/trips_e.htm.

Needless to say, even though there are international conventions, not all nations have signed up  
to all the provisions of the very latest versions, and some legislation such as the Digital  
Millennium Copyright Act of the USA some feel are being pushed to be introduced into other  
countries national laws.

How does this affect you? Well, anyone doing business over the Internet selling copyright works  
is affected by international copyright whether you like it or not.

Reality is, however, that if you are an individual trader or a small business then it is very difficult  
for you to rely upon the law to protect your IPR. Only large companies can really afford to litigate  
in order to reinforce their rights.

If another organization publishes this paper without our authority the only practical thing we can  
do is to publicize the fact. You may like to read the following article that points out some of the  
myths and practical realities of copyright and copyright enforcement:  

There are many helpful references to the development of copyright law on the web, and several  
counter opinions suggesting that there should be no such thing as copyright.

In most countries, national (sometimes referred to as public) policy has developed giving the  
public some rights in access to and use of published information called ‘fair use.’

This developed in order to prevent copyright owners from gaining a monopoly over information,  
and thus being able to prevent people from having access to information. This may seem a  
strange concept to modern publishers, but it had a very powerful impact in a world where  
publishing was still a relatively slow business.

If a work was copyrighted, the owner of the copyright could charge any price they wished for the  
work, and could prevent any commentary on the work, and any criticism (either of the content or  
the quality or the accuracy) because you would not be able to quote (copy) the copyrighted work  
in order to demonstrate your criticism.

(Since we mentioned Gilbert and Sullivan earlier, until the 1960s it was only possible to perform  
their work under license from the D’Oyly Carte, and you had to perform it in exactly the manner  
set by them and using the costumes specified by them. The modern productions we are now so  
familiar with were quite impossible to stage.)

So ‘fair use’ was developed so that people could study copyright works for private use, could  
write parodies and criticisms, and public libraries were born. The plays of Shakespeare, the music  
of Beethoven and the books of Mark Twain were available to all.
Of course, the concept of fair use sits uncomfortably with the idea of copyright giving an author unlimited rights to control the copying and use of their information. Authors are probably rather less worried by it than (say) the film, games or software industries. But fair use remains an important aspect of the copyright system and should be born in mind when devising copyright protection schemes.

More information on fair use may be found at www.vraweb.org/copyright.html.